

## FG&DN 1.1 Damage Rules Errata

Page 8-7 In the example in the left column, change:

*"Example:* On turn 1506 of a gun battle, the battleship *Valiant* succeeds in hitting the predreadnought *Deutschland* (commissioned in 1906). The German player rolls for the type of critical hits, and one of them is a fire. Using the first line of the table, the British player rolls a 5 and a 2, meaning the fire inflicts 9% of *Deutschland's* undamaged rating each Intermediate Turn. However, because the hit didn't penetrate *Deutschland's* armor, the damage is reduced to 4% (4.5% rounded down). *Deutschland's* undamaged DP rating is 298, so she suffers 11 damage points in the Plotting Phase of turn 1515. *Deutschland* will have to roll in the Resolution Phase of 1515 to see if the fire damage causes any new criticals."

to:

*"Example:* On turn 1506 of a gun battle, the battleship *Valiant* succeeds in hitting the predreadnought *Deutschland* (commissioned in 1906). The German player rolls for the type of critical hits, and one of them is a fire. Using the first line of the table, the British player rolls a 5 and a 2, meaning the fire inflicts 9% of *Deutschland's* undamaged rating each Intermediate Turn. However, because the hit didn't penetrate *Deutschland's* armor, the damage is reduced to 4% (4.5% rounded down). *Deutschland's* undamaged DP rating is 298, so she suffers 11 damage points in the **Resolution** Phase of turn **1512 and rolls in the same Resolution Phase** to see if the fire damage causes any new criticals. **The German player should also roll to see if he can reduce the severity of the fire.**"

Page 8-7 in the right column, change:

"• *Controlling Fires and Flooding:* Players can try to reduce/control fire and flooding critical hits in the Plotting Phase of the third Tactical Turn after the casualty is inflicted and the Plotting Phase of each Intermediate Turn that follows."

to:

"• *Controlling Fires and Flooding:* Players can try to reduce/control fire and flooding critical hits in the **Resolution** Phase of the third Tactical Turn after the casualty is inflicted and the Plotting Phase of each Intermediate Turn that follows."

*Thanks to Richard Wimpenny. This correction has been incorporated into the downloadable .pdf file of the FG&DN 1.1 damage rules available at the Clash of*

*Arms website.*