

HISTORICON 2016

Events Schedule

Thursday, 14 July 2016

Battle of Heligoland Bight

Event: T-262

Time: 10:00 AM

Sponsor: Admiralty Trilogy Group

Battle of Coronel

Event: T-261

Time: 5:00 PM

Sponsor: Seekrieg Admiralty

Friday, 15 July 2016

Battle of the Falkland Islands

Event: F-259

Time: 10:00 AM

Sponsor: Seekrieg Admiralty

Battle of Dogger Bank

Event: F-257

Time: 3:00 PM

Sponsor: Admiralty Trilogy Group

Saturday, 16 July 2016

The Great War at Sea

Event: Seminar

Time: 9:00 AM

Remarks: Presentations and discussions by a panel of Admiralty Trilogy Group and Seekrieg Admiralty game designers. Moderated by Larry Bond, three panels will explore the beginning of World War I, the naval technology that played a prominent role during the conflict, and an overview of three critical naval battles, including the largest battle between dreadnoughts – Jutland.

Battle of Gotland Islands

Event: S-258

Time: 11:00 AM

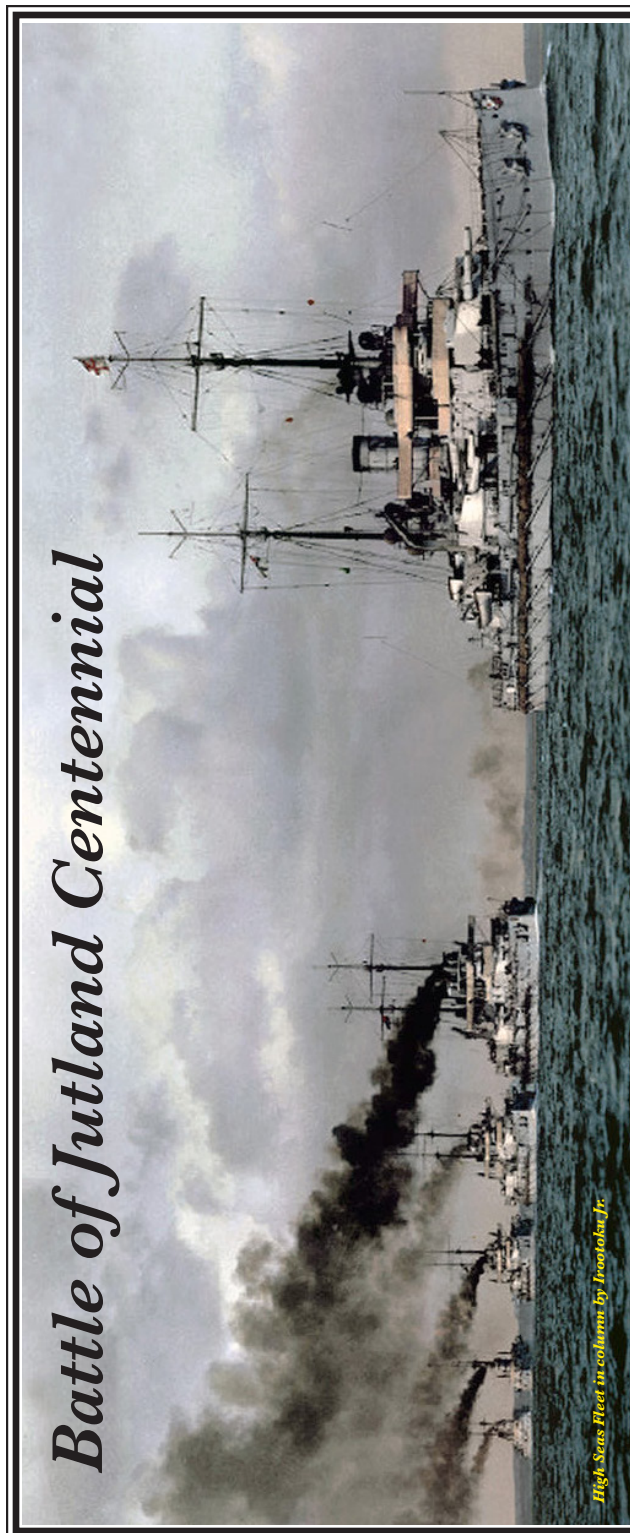
Sponsor: Admiralty Trilogy Group

Hipper vs Beatty: The Run to the South

Event: S-263

Time: 1:00 PM

Sponsor: Seekrieg Admiralty



HISTORICON 2016

14 - 17 July 2016



The Great War at Sea

100th Anniversary of the Battle of Jutland

Presented Jointly by the Admiralty Trilogy Group & Seekrieg Admiralty

The Battle of Jutland

The Battle of Jutland was the largest, and last, dreadnought engagement in history. Two hundred and fifty ships battle against each other for twelve hours, through day and night, in a struggle that dwarfed the battle of Trafalgar. Every tenth sailor, whether British or German, died, but unlike the war in the trenches, officers led from the front with their men and for the British, three admirals paid the ultimate price.

The century that followed Trafalgar was one in which no other nation came close to challenging British sea power until Kaiser Wilhelm II, emboldened by a deep jealousy and hatred of his British birthright, set Germany on a course that would inevitably lead to war.

The significance of Jutland is in danger of being lost, its importance overshadowed by the monumental slaughter of the land war, rather than being put into the wider strategic context of, and impact on, the First World War as a whole. The battle was one of the decisive turning points in the First World War, promoting a complete turnaround in German naval strategy, one that brought Britain to its knees and close to defeat in 1917, as shipping vital to the nation's survival was methodically destroyed by unrestricted German submarine warfare.

The battle was complex. Its story must be set against the context of the times, and the story of its tactics, technology and personalities told through both British and German eyes. It is the story of the commanders at sea and how their choices shaped the battle as it unfolded about them. Jutland was the first real test for the tactics and naval and military technologies which had been developed in the years of peace and not yet proven under the stress of war. It was a test faced by two very different navies, one only a generation old, the other steeped in, and bound by, the traditions of centuries.

Nicholas Jellicoe
Portions of the Preface from
Jutland - The Unfinished Battle
Seaforth Publishing, 2016

The Great War at Sea Panel Discussions

Introduction by Larry Bond

Panel 1: Prelude to World War I

Presenter: Bob Eldridge

Panel Members: Michael Harris, and Rich Sartore

Topics: Failed Financial Deterrent, Alliance Structure, Naval Arms Race

Panel 2: Naval Technology of the Great War

Presenter: Jack Joyner

Panel Member: Chris Carlson

Topics: Shell Design, Fire Control, Optical Rangefinders, Ammunition Handling Procedures

Panel 3: Dynamic Beats of the Great War at Sea

Presenter: Chris Carlson

Panel Member: Rich Sartore

Topics: The Battles of the Falkland Islands, Dogger Bank and Jutland.



Admiralty Trilogy Group

Seekrieg Admiralty



Moderator and Panel Members

Larry Bond, *New York Times* bestselling author and award winning game designer, will serve as moderator for the panel discussions. A U.S. Navy veteran, Larry was a Surface Warfare officer before leaving the Navy in 1982. He then worked as a naval analyst for defense consulting firms in the Washington, DC area. He now writes and designs games full-time. Larry is an avid wargamer and modeler.

Chris Carlson is the lead technical designer for the Admiralty Trilogy game series. He also co-authors military thriller novels with Larry Bond. He is a retired U.S. Navy captain and senior naval systems analyst with the Department of Defense. Often dubbed as Larry's "science officer," Chris has also authored many Naval SI-TREP articles on modeling and technical naval issues.

Bob Eldridge has been a naval wargamer for over fifty years, starting with Avalon Hill's Jutland. He is the author of *Bywater's War* and co-author of the newly released *Monroe's Legacy*, both published by the Admiralty Trilogy Group.

Michael W. Harris is a U.S. Navy veteran, a Surface Warfare officer, with actual battleship experience on board USS *Iowa* (BB 61). He is the author of *La Guerre Navale*, and *Shattered Armada*, and co-author of the newly released *Monroe's Legacy*, published by the Admiralty Trilogy Group.

Jack Joyner has more than 40 years devoted to playing naval war games and studying naval history. He is the co-author of the 4th and 5th editions of SEEKRIEG, and has found time to maintain a happy married life. Jack works for the IBM Corporation.

Rich Sartore has been playing naval wargames and studying naval history since high school. In 1975 he wrote the first version of SEEKRIEG rules for naval miniatures, now in its 5th edition and has published articles in Naval History magazine and Warship International.