

Ship Reference Sheet								1. Ship Name				2. Armor Class					
3. Configuration Date			4. Class		5. Type			6. Size Class/Description			7. Crew		8. Signature				
Radars (Annex J)								Damage Point Effects									
Name	Function	Range Large	Range Medium	Range Small	Range VSmall	Range Sthy	Gen	Percent Damage		0%	25%	50%	75%	90%	100%		
								Damage Points		0							
								Surface Speed						0		Sinks	
								Submerged Speed									
Embarked Aircraft																	
Sonars (Annex K)																	
Name	Type	Function		Active Range	Passive Range	Freq Band											
Guns (Annex C)																	
Arc(bb)Mts	Name	Shell Type	Short Range			Med Range			Long Range		Extreme Range			FC Radar, Modifier			
			Range	Pen	Dam	Range	Pen	Dam	Range	B/D Pen	Dam	Range	B/D Pen	Dam			
Chance of striking the belt: 100%						100%			40%/60%			30%/70%					
Chance of striking the belt/deck																	
Area AA Guns:								Area AA Range:				Area AA Strength:					
Light AA Guns:								Light AA Range: 2000 yards				Light AA Strength:					
Anti-Submarine Warfare Systems (Annex E)																	
Arc(bb)Mts	Name	Range Ph	Dam Pts	Remarks													
Depth Charge Armament										Max Pattern Size:							
DC Type:			Total DCs Carried:			Max Pattern Depth:			Damage Points (Lethal/Major/Minor):								
Torpedoes (Annex F)																	
Arc(bb)Mts	Torpedo Type	# Torps per mt	Speed kts	Dist/Tn kyds	Range kyds	Damage Points	Remarks										
Notes and Remarks																	

Ship Reference Sheet				1. Ship Name				Size Class: <input type="text"/>								
2. Ship Class	3. Ship Type.	4. Displacement	5. Speed.	6. Propulsion.	7. Crew.	8. Total Mounts.	9. Aircraft									
Cargo Load		Hold #4		Damage Point Effects												
Hold #1				Percent Damage				0%	25%	50%	75%	90%	100%			
Hold #2		Hold #5		Damage Points				0								
Hold #3		Hold #6		Surface Speed								0	Sinks			
Guns (Annex C)		Shell Type	Short Range		Med Range		Long Range			Extreme Range			FC Radar, Modifier			
Arc(bb)Mts	Name		Range	Pen	Dam	Range	Pen	Dam	Range	B-Pen	D-Pen	Dam	Range	B-Pen	D-Pen	Dam
Notes and Remarks																

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Ship Reference Sheet				1. Ship Name				Size Class: <input type="text"/>								
2. Ship Class	3. Ship Type.	4. Displacement	5. Speed.	6. Propulsion.	7. Crew.	8. Total Mounts.	9. Aircraft									
Cargo Load		Hold #4		Damage Point Effects												
Hold #1				Percent Damage				0%	25%	50%	75%	90%	100%			
Hold #2		Hold #5		Damage Points				0								
Hold #3		Hold #6		Surface Speed								0	Sinks			
Guns (Annex C)		Shell Type	Short Range		Med Range		Long Range			Extreme Range			FC Radar, Modifier			
Arc(bb)Mts	Name		Range	Pen	Dam	Range	Pen	Dam	Range	B-Pen	D-Pen	Dam	Range	B-Pen	D-Pen	Dam
Notes and Remarks																

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Ship Reference Sheet				1. Ship Name				Size Class: <input type="text"/>								
2. Ship Class	3. Ship Type.	4. Displacement	5. Speed.	6. Propulsion.	7. Crew.	8. Total Mounts.	9. Aircraft									
Cargo Load		Hold #4		Damage Point Effects												
Hold #1				Percent Damage				0%	25%	50%	75%	90%	100%			
Hold #2		Hold #5		Damage Points				0								
Hold #3		Hold #6		Surface Speed								0	Sinks			
Guns (Annex C)		Shell Type	Short Range		Med Range		Long Range			Extreme Range			FC Radar, Modifier			
Arc(bb)Mts	Name		Range	Pen	Dam	Range	Pen	Dam	Range	B-Pen	D-Pen	Dam	Range	B-Pen	D-Pen	Dam
Notes and Remarks																

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Air Data Card			1.Aircraft Name/Designation.			2. Mission.		3. Ceiling (meters).		4. Cruise Range (nm).		5. Internal Fuel (kg).									
6. Maneuver Rating: (Full) Light Load ()			7. Damage Rating			8. Payload (kg).		9. Platform Type.													
Offensive Guns:						SPEEDS Altitude						Stall		Throttle Setting in knots Cruise		Full Mil Pwr		Afterburner			
Defensive Guns:						Low:						_____		_____		_____		_____			
Radars (Annex J)						Range Large		Range Medium		Range Small		Range VSmall		Range Sthy		Gen					
Name						Function															
						Medium:						_____		_____		_____		_____			
						High:						_____		_____		_____		_____			
						Other Sensors						Name/Type		Performance		Annex B, Rules Booklet					
Ordnance Loadout						Number Carried		ATA or % hit		Damage Pts. Ship / Sub		Speed in knots		Armor Penetration		Remarks		Annex F, G, H			
Name						Type		Range													
										/											
										/											
										/											
										/											
										/											
Remarks																					

CaS FORM 2 1 Dec 2008

This form is provided by the publisher for use with Command at Sea. It may be photocopied for play purposes.

Air Data Card			1.Aircraft Name/Designation.			2. Mission.		3. Ceiling (meters).		4. Cruise Range (nm).		5. Internal Fuel (kg).									
6. Maneuver Rating: (Full) Light Load ()			7. Damage Rating			8. Payload (kg).		9. Platform Type.													
Offensive Guns:						SPEEDS Altitude						Stall		Throttle Setting in knots Cruise		Full Mil Pwr		Afterburner			
Defensive Guns:						Low:						_____		_____		_____		_____			
Radars (Annex J)						Range Large		Range Medium		Range Small		Range VSmall		Range Sthy		Gen					
Name						Function															
						Medium:						_____		_____		_____		_____			
						High:						_____		_____		_____		_____			
						Other Sensors						Name/Type		Performance		Annex B, Rules Booklet					
Ordnance Loadout						Number Carried		ATA or % hit		Damage Pts. Ship / Sub		Speed in knots		Armor Penetration		Remarks		Annex F, G, H			
Name						Type		Range													
										/											
										/											
										/											
										/											
										/											
Remarks																					

CaS Form 2 1 Dec 2008

This form is provided by Clash of Arms. It can be photocopied for use with any *Admiralty Trilogy* games.

AIRCRAFT MISSION PLANNING FORM

Aircraft Name/Type: _____ Engine Type: _____

Mission Name: _____

Ordnance Loadout: _____

Max Payload: _____ kg

Loadout Weight: _____ kg

Distance to Target _____ nm x 2 =

Mission Range: _____ nm

Aircraft Load Performance Reductions/Divisors:

	<i>External Load</i>		<i>Internal Only</i>		<i>% of Max Payload</i>
	<i>Range</i>	<i>Speed</i>	<i>Range</i>	<i>Speed</i>	
Clean	0%/1.0	0%/1.0	0%/1.0	0%/1.0	0 - 10%
Lightly Loaded	12%/.88	10%/.90	6%/.94	5%/.95	11 - 60%
Fully Loaded	24%/.76	16%/.84	12%/.88	8%/.92	61%

Low altitude Modifier:
Flying at Low altitude
increases fuel consumption
by 50% (1.5 modifier)

	Length (nm)	Load Status	Altitude	Throttle	Load Mod	Alt Mod Mod	Throttle Mod	Required Range
Leg 1	_____	_____	_____	_____	_____	_____	_____	_____ nm
Leg 1	_____	_____	_____	_____	_____	_____	_____	_____ nm
Leg 1	_____	_____	_____	_____	_____	_____	_____	_____ nm
Leg 1	_____	_____	_____	_____	_____	_____	_____	_____ nm
Leg 1	_____	_____	_____	_____	_____	_____	_____	_____ nm

Combat Margin:

Min at Full Power _____/60 x Cruise Speed _____ x

Full Power Endurance Modifier _____ = Cruise Range Needed _____ nm

Reserve _____% of Distance to Target _____ nm = _____ nm

Total Mission Range: _____ nm

Cruise Range _____ nm + Drop/Aux Tank Range Addition _____ nm = Available Range _____ nm

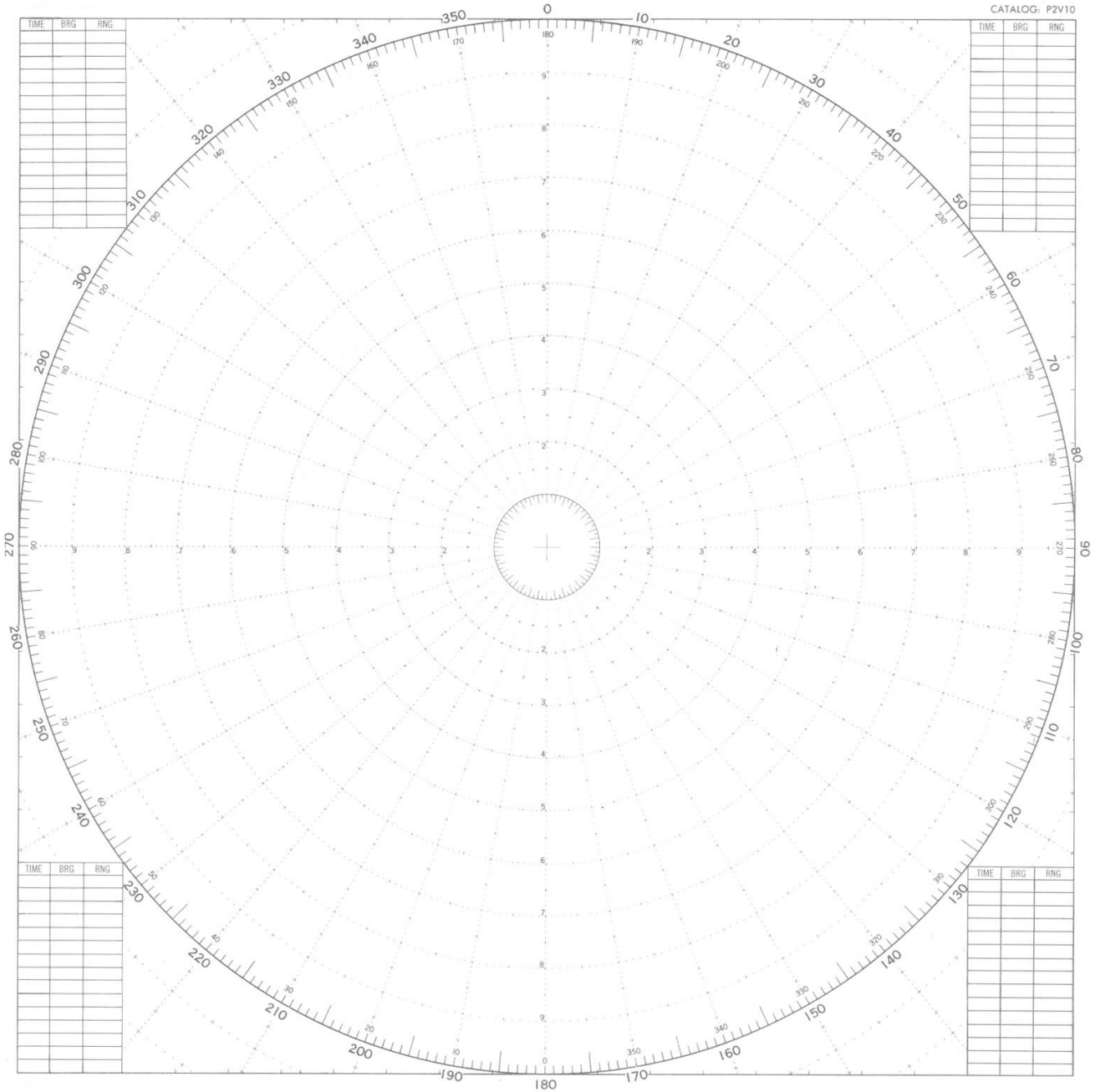
Tactical Log Sheet

Ship Name:

Player Name:

Turn	Course	Speed	Depth	Main Batt Target	2nd Batt Target	Torpedo Cse/Spd	DC #/Band	ASW Depth	DPS Left	DPS Taken	Remarks/Critical Hits

Formation Plotting Board



Formation Name: _____	Flagship: _____
Top of Chart is: <div style="display: flex; justify-content: space-around; margin-top: 5px;"> <div style="text-align: center;"><input type="checkbox"/> True North</div> <div style="text-align: center;"><input type="checkbox"/> PIM</div> <div style="text-align: center;"><input type="checkbox"/> Threat Axis</div> </div>	Guide: _____ Scale: _____
Prepared By: _____	Date: _____
Notes: _____	

MM Boat Record Form										1. Ship Name		2. Captain's Name						
2. Ship Class		3. Ship Type		4. Size Class		5. Speed		6. Propulsion		7. Accel from 0-50/51-00%		8. Deceleration		9. Crew Size				
Radars (Annex J)			Range	Range	Range	Range	Range	Gen	Sonars (Annex H)			Active Range		Passive Range				
Name	Function	Large	Medium	Small	VSmall	Sthy	Sthy	Gen	Name	Type	Type	Surf Ship	Submarine	Torpedo	Torpedo			
Damage Effects										Captain's Experience Level:								
Percent Damage	0%	25%	50%	75%	90%	100%												
Damage Points																		
Surface Speed																		
Crew's Experience Level:																		
Crew's Special Abilities:																		
Crew's Morale:																		
Guns (Annex C)		Shell		Short Range				Med Range			Long Range			Extreme Range			FC Radar,	
Arc(bb)Mts	Name	Type	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Range	Pen	Dam/Mt	Strength, Rng
vs. Belt Armor _____ vs. Deck Armor _____																		
Area AA Guns:				Area AA Range:				Area AA Strength:										
Light AA Guns:				Light AA Strength:														
Anti-Submarine Warfare Systems (Annex D)																		
Arc(bb)Mts	Name	RangePh	Dam Pts	Remarks														
Depth Charge Armament			Max Pattern Size:				Maximum Pattern Depth:											
DC Type:			Total DCs Carried:															
Torpedoes (Annex E)																		
Arc(bb)Mts	Torpedo Type	# Torps per mt	Speed kts	Dist/Tn kyds	Range kyds	Damage Points	Remarks											
Missions																		